

SURVIVAL

Source: Created by Viv McWaters in collaboration with Victoria University FWC Class 09

Overview

A group activity to gather, assess and order a large amount of data

Purpose

- Teamwork
- Decision-making

Time

- 30 – 45 minutes

Number of participants

- Up to 50

Activity Flow

- Break the group into diverse groupings of 5 – 7 people
- Ask them to brainstorm on individual cards, specific responses to the topic (NB will need a minimum number of cards from each group for this to work, eg # groups x 3 = # cards per group)
- Each group passes their cards to the next group who then eliminate the two least important and give these to the facilitator
- Repeat this process (passing the remaining cards to the next group and eliminating the bottom two) until the cards are returned to the original group
- Post the eliminated cards on the wall
- Invite each group to assess what they are left with and allow them to add anything from the eliminated list as long as they exchange one of their remaining cards
- When each group is happy with their data move onto the next phase which may include
 - Affinity grouping
 - Self-selection of one item and sharing solutions with the group
 - Card-storming
 - Full Circle

Variation

- With a small group can be done at one table with individual brainstorming on cards, each person passing their cards to the next person and creating an elimination pile in the centre.
- When the cards come back to the author they can take a card from the elimination pile – as long as they replace it with another of their own